



giovanni bedetti
sound & interaction design



EXPERTISE

SOUND DESIGN

Musical composition and production
Background Music for videos
Sound installations

INTERACTION DESIGN, GAME and SOFTWARE DEVELOPMENT

Design and development of:

- Interactive multimedia installations
- Mixed reality apps
- Multiplatform apps and videogames

EXPERIENCES

SOUND DESIGNER Since 2007

For:

- EE Game Day 2024, Nexus Studios
- Kung Fu Panda: School of Chi, Nexus Studios
- Wisdom Watcher, Space Whale
- Palazzo dei Diamanti, Muschi&Licheni
- Volvo Trucks
- Livorno Port Center, Space SPA
- Blabel, Vetrya Inc., Muschi&Licheni
- Gruppo TEA, Muschi&Licheni
- the HUB, Housatonic
- Moving Walls, Housatonic
- Tecnosshops Group, Marco Poderi Studio
- Evagarden, Marco Poderi Studio
- Eden Viaggi, Marco Poderi Studio
- Travel Partners, Marco Poderi Studio
- Brandina the original, Marco Poderi Studio
- Luca Agnani

INTERACTION DESIGNER, GAME and SOFTWARE DEVELOPER

Since 2010

- EE Game Day 2024, Nexus Studios
- Kung Fu Panda: School of Chi, Nexus Studios
- Wisdom Watcher, Space Whale
- Beep Beep Bop (SKY Live), Preloaded
- TOCA Social, Preloaded
- Nobody's Tales, Lele Marcojanni
- NUB, ETT
- Bologna fotografata, Cineteca di Bologna
- L'albero è bianco, la campagna rossa, Muschi&Licheni
- The Garden of Interaction Play #01, Muschi&Licheni
- Livorno Port Center, Space SPA
- Falseum, Space SPA, Muschi&Licheni
- CallPainting

PIANO, ENSEMBLE MUSIC AND INTRODUCTORY MUSIC TEACHER From 2012 to 2014

Cultural Association
"Istituto per la Musica
Harmonia" (Urbino)

MANAGEMENT SOFTWARE EXPERT From 2009 to 2011

ASUR Marche (Urbino)

CONTACTS

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STUDIES

"Carlo Bo" University - Urbino

Applied informatics

"G. Rossini" Conservatory - Pesaro

Piano, M° G. Valentini

Electronic Music, M° E. Giordani

Composition, M° M. Ferrante

Scuola Nazionale di Cinema - Rome

Advanced laboratory in music for films

M° M. Riessler, F. Savina, G. Rotondo

Liceo Scientifico L. Laurana - Urbino

TOOLS

Sound design:

- Logic X
- Pure Data
- Csound

Interaction design / Software development:

- Unity
- Visual Studio
- Spark Studio
- XCode
- Openframeworks
- Processing
- Arduino

Programming languages:

- C#
- Swift
- Javascript
- Typescript
- Python
- C++
- Csound
- Java

LANGUAGES

Italian native

English upper intermediate (B2)

INTERESTS

excursions • gardening • videogames • football